

# **N.A.S.C. Hockey Playoff Rules**

(As passed by the N.A.S.C. Hockey Committee Sept.17, 2019)

## **SECTION "H" -PLAYOFF RULES**

- (H-1) All playoff games shall adhere to the N.A.S.C. Hockey Rules.
- (H-2) The initial playoff series shall be a round robin with all teams participating.
- (H-3) In the event of an odd number of teams in a division, the following shall prevail:
- a. The odd number of teams (3) shall play in an elimination round as one team is required to continue to the division final and the last team shall be eliminated. In the event that the final two teams are tied going into the final game, the game shall be played with a winner declared. If a tie remains at the completion of the game curfew, a single overtime (5 vs 5) shall commence for a five (5) minute overtime period. At the end of the overtime, if no winner has been declared, a shootout will commence as per section H-8.
  - b. In the event that the bottom three (3) teams are still tied, the final standings will be decided in accordance with section H-5
- (H-4) Tie games during round robin play will not be broken.
- (H-5) After completion of the initial round robin, the league convenors will determine the final standings and will decide positions according to the following Round Robin stats:
1. Total Points
  2. Wins
  3. Head to Head
  4. Least Goals Against
  5. Least Penalty Minutes
- (H-6) Teams will then be divided into A, B, C, D etc. divisions.
- (H-7) The final series will be a 2-game, total points series. If tied after the second game, overtime will consist of ONE (1), FIVE (5) MINUTE SUDDEN DEATH OVERTIME PERIOD.
- (H-8) At the end of the five (5) minute overtime, if still tied, there will be a shoot-out.
- a. Before the final game, coaches are required to list on the game sheet, in shooting order, the first 5 players for the shoot-out.
  - b. One player will leave the centre ice circle upon the referee signal.
  - c. In the event that the score is still tied after the first five (5) selected players have gone, the coach then selects a new player for each next shot and play then becomes sudden death.
  - d. The original 5 players identified on the game sheet prior to the start of the game, CANNOT be re- used until each player on the entire team (except the goalie) has taken a turn in the shoot-out.
  - e. If a player who has been identified on the game sheet prior to the game is in the penalty box at the end of the game's overtime period, and the Referee determines that a shoot-out is required, the player(s) in the penalty box are ineligible to participate in the shoot-out and alternate players must be provided by the coach prior to the commencement of the shoot-out.

**(H-9)** Each team will be allowed ONE (1), 30-second timeout anytime during the second (final) game or overtime of the League Championship Finals. In the event a game is being played under the conditions of section H-3, no timeout is permitted as this game is to determine Championship Finals positioning.

No timeouts are permitted during round-robin play or in the first game of the two-game championship final.

**(H-10)** All teams must be dressed and ready to play at least 15 minutes prior to the scheduled start time of their second (final) Championship Series game.

**(H-11)** All playoff games will be stop time for the full three periods regardless of the score.

**(H-12)** If a goalie is injured during game play in a final championship game, 5 running minutes will be allowed for a replacement goalie to dress. The replacement must be a player from the team in accordance with Hockey Canada Rule 2.6(b) – Injured players

**Note:** The Head (On-Ice) Referee and/or N.A.S.C. League Executive, has the right to call a game (cease game play) or initiate run-time, if the game in question is getting “out of hand”.